

Wiim

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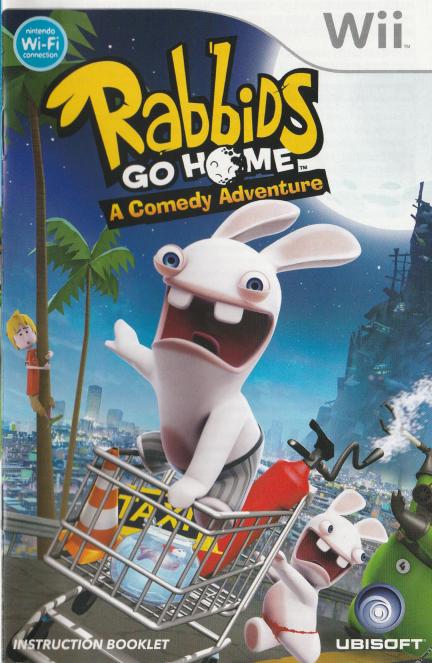
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UBISOFT

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PLEASE CAREFULLY READ THE WII™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR WII HARDWARE SYSTEM, GAME DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

A WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or
 patterns, and this may occur while they are watching TV or playing video games, even if they have
 never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition, should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Eye or muscle
Loss of awareness Involuntary m

Eye or muscle twitching Altered vision Involuntary movements Disorientation

- To reduce the likelihood of a seizure when playing video games:
 - 1. Sit or stand as far from the screen as possible.
 - 2. Play video games on the smallest available television screen.
 - 3. Do not play if you are tired or need sleep.
 - 4. Play in a well-lit room.
 - 5. Take a 10 to 15 minute break every hour.

▲ WARNING – Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendonitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing or if you feel symptoms such
 as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

A CAUTION - Motion Sickness

Playing video games can cause motion sickness in some players. If you or your child feels dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

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This game is presented in Dolby Pro Logic II. To play games that carry the Dolby Pro Logic II logo in surround sound, you will need a Dolby Pro Logic II, Dolby Pro Logic or Dolby Pro Logic IIx receiver. These receivers are sold separately.



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A CAUTION: WRIST STRAP USE

Please use the wrist strap to help prevent injury to other people or damage to surrounding objects or the Wii Remote in case you accidentally let go of the Wii Remote during game play.

Also remember the following:

- Make sure all players put on the wrist strap properly when it is their turn.
- Do not let go of the Wii Remote during game play.
- Dry your hands if they become moist.
- Allow adequate room around you during game play and make sure that all areas you might move into are clear of other people and objects.
- Stay at least three feet from the television.
- Use the Wii Remote Jacket.

SYSTEM MENU UPDATE

Please note that when first loading the Game Disc into the Wii console, the Wii will check if you have the latest system menu, and if necessary a Wii system update screen will appear. Press OK to proceed.



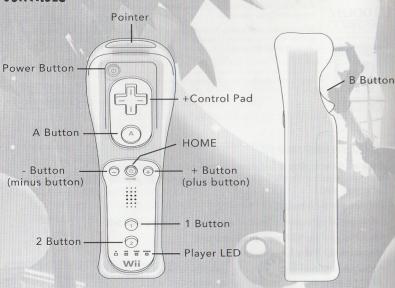
To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail or home address when communicating with others.

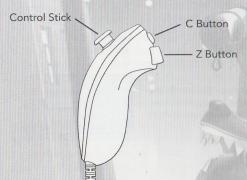
The End User License Agreement which governs Wii online game play and sets forth the Wii Privacy Policy is available in the Wii console's System Settings and online at support.nintendo.com/wiiprivacy.jsp.

GETTING STARTED

To begin playing, insert the Rabbids Go Home™ Game Disc into the disc slot of your Wii™ console.

CONTROLS





Language Settings

The in-game texts and dialogue will be the same as the language set on your Wii console. You can change the in-game language by changing the language setting of your Wii console. For further instructions about how to change language settings please refer to the Wii Operations Manual – Channels & Settings.

INTRODUCTION

The Rabbids Want to Go Home!

Bwaah...Been there. Done that. Invaded Earth. Partied hardy... Now, it's time for an ADVENTURE... The Rabbids' first comedy-adventure will take them to the moon or bust!

As usual, they have an infallible plan: Collect all the human Stuff they can find, heap it onto a giant Pile, and climb to the moon... Not so fast! The Humans revolt and become Verminators to exterminate the Rabbid varmints and defend their precious Stuff: 'Rabbids Go Home!'

Profiles and Saving Data



If you have no previously saved data, the game will ask you if you want to create a new data file before the A Button and B Button menu is shown. If you choose not to create a data file, your progress will not be saved, you won't be able to access the Rabbids Go Home Wii Channel, and you will be asked again next time you launch the game.



Saving requires 107 free blocks in the Wii system memory. Erased data can't be retrieved. For further information about how to erase data saved on the system memory, refer to the Wii Console instruction booklet.

After creating a data file, you will be able to create a player profile in order to save your progress and store your settings. To create your profile, you must enter your name. Your profile will also store all your customized Rabbids made with the "In Ze Wii Remote!" Module.

Start Playing



When you are ready to step into the adventure, on the next screen, press the A Button and B Button. Then select the profile you want to play with by pointing at it with your Wil Remote and pressing the A Button.

Edit your profiles by selecting them if you wish, and select the Next button to continue.

For more detailed information, please refer to the Let's Play! section of the manual.



LET'S PLAY!

Aim of the Game

The Rabbids have decided that they're going to the moon, but they're going to need your help because, well, let's just say they have the attention span of a goldfish!

Collect as much Stuff as you can during each mission to help the Rabbids build their pile and reach new places to make a mess and search for Stuff.

In each mission, you will find enough Stuff to grow the pile by 1,000 feet.

The minimum requirement for validating a mission is to collect the XL Stuff and carry it to the toilet

However, try to collect as much XS Stuff as possible to help you progress in the game.

The higher your pile is, the more new Stuff Places the Rabbid Lookout at the top will be able to spot and send you to.

Tip: Enemies always have loads of Stuff on them. Don't forget to snag it all! Search everywhere for hidden XS Stuff!

Layout

Downtown

From downtown you can get to six Stuff Places.

Follow the arrows that the Tag Rabbids have drawn on the ground to guide you.

They will lead you to each new Stuff Place as you unlock them.

Progress Screen

Here, you can see how your Pile of Stuff is coming along and see how much Stuff you need to reach the moon!

Stuff Places

Here, you can consult all the missions available in each Stuff Place: the ones you have finished, those that you have just unlocked, and the missions that remain locked.

Point at the icon of each XL Stuff and press the A Button to see the details of the mission.

Mission Start Screen

On this screen you can see detailed information about each mission, the number of items that you have collected, and the number of gifts that you have gathered.

Interface



Light Bulbs

The Light Bulbs represent your Rabbids' (very limited) intelligence.

At the start of the game, your Rabbids have three Light Bulbs at the bottom left of your screen.

If you fry all your Light Bulbs, your Rabbids will reappear at your most recent checkpoint with Collector Rabbids.

You can upgrade your intelligence with up to a total of six Light Bulbs during the adventure via the mini-games "Inside Ze Wii Remote".

Shopping Cart

The number shown in the bottom right indicates the number of XS Stuff you have collected in your cart.

Collector Rabbid

You can leave your XS Stuff with the Collector Rabbids that you'll come across in the missions.

That way, even if your Rabbids blow out their Light Bulbs during a mission, the XS Stuff that you have handed over to the Collector Rabbid won't be lost.

To give him your XS Stuff to look after, get near him and press the A Button. You'll see your cart empty and his instrument fill up.

He can also tell you which gifts you'll win at the end of the mission.

Mini-Objectives

Top right you'll see the icons showing what you have to do to continue on your way.

How to Control the Rabbids and Their Abilities

Moving

Move your Rabbids with the Nunchuk™.

Accelerating

Press and hold the A Button to go faster.

Bwaaaah! Attack

Shake your Wii Remote to do a Bwaaaah! attack.

This allows you to break certain objects, stun your enemies, and strip humans down to their undies.

Super Boost

Turn and drift (skid out) with your shopping cart until blue sparks start to fly from under your cart's wheels, then press the B Button for a Super Boost.

This is a powerful attack that allows you to knock down piles of crates, strip certain enemies faster, and get over obstacles by super-boosting off of springboards.

As you advance in the game, the humans start protecting themselves from the Rabbids. Some wear soundproof helmets, which protect them from the Rabbids' Bwaaaah! attack.

Cannonball Rabbid

There's a real live Rabbid really living inside your Wii Remote. You can launch him into the game by pointing the Wii Remote at the screen and pressing the Z Button on the Nunchuk. This can help you strip certain enemies, and explode certain grates marked with Tag.

Snapshot

Press the C Button to enter/exit Photo mode.

This mode allows you to take a photo at any moment during the game and save it to your Wii Message Board or send it to your Wii Friends!

Tip

Use the objects around you to defend yourself, get past obstacles, and go faster.

Gifts

Unwrap your bonus presents in the Wii Remote. These can be tools, accessories, or stickers.

Use them to customize your Rabbids. They'll love it!

Two-Player Game

Rabbids Go Home can also be played by two players.

If you are the second player, you can join the game at any point by using your Wii Remote. You can help Player One collect XS Stuff by simply pointing at the items on the screen.

You can shoot your Cannonball Rabbid at humans or certain objects (speakers, bumpers...) with the B Button.

For a more powerful attack, shake your Wii Remote to get the Rabbid really hyped up. When he reacts, shoot him out with the B Button.

You can also grab and hang on to a human—and drive him bonkers—just hold the B Button down when you launch your Cannonball Rabbid and shake the Wii Remote.



INSIDE ZE WII REMOTE PAINTING MODE

In Painting mode you can change your Rabbid's look in thousands of different ways.

There are also some shortcuts:

- · Use the + (PLUS) Button to enter/exit Painting mode.
- Use the Z Button to zoom in/out on the Rabbid.
- · Use the Control Stick on the Nunchuk to move around the Rabbid.
- When using a brush or a sticker, you can enlarge or shrink it by pressing up/down on the +Control Pad.
- You can also cycle through to the next/previous brushes or stickers by pressing right/left on the +Control Pad.
- Similarly, you can use the same controls to move from page to page when opening a page of stickers or brushes.
- · When using a sticker, a brush, or an eraser, you can tilt your Wii Remote to turn them.
- · If you want, you can reverse/flip your chosen sticker or brush by shaking the Nunchuk once.
- · In the painting module you have access to a color palette
- To avoid having to point at the palette, you can press the B Button at any time. This allows you
 to go into Color Selection mode.
- If you aim at the background, a color palette will appear without you having to point at the Palette icon in the top left corner.
- You can also point at your Rabbid in color selection mode and select your brush color directly on the Rabbid.
- The paint pot lets you color each part of your Rabbid cleanly, but if you want to cover your Rabbid
 all over with the same color, just select the color of your choice and, using the paint pot tool,
 press the A Button three times and your Rabbid will be completely covered with the selected
 color. You can also select the dedicated icon next to the paint pot tool.
- Pressing the A Button three times with the eraser will completely remove all tags from your Rabbid. You can also select the dedicated icon next to the eraser tool.
- Pressing the 1 Button will allow you to undo/redo your last action.
- While in Sticker mode, pressing the A Button anywhere outside the 3D model of the Rabbid will maintain the sticker rotation when holding the Wii Remote in its normal flat position once back on the Rabbid.

NINTENDO WI-FI CONNECTION

Rabbids Go Home allows you to enter a contest to have the most pimped-out Rabbid in the world! For further information about how to set up your Nintendo Wi-Fi Connection, please refer to the Wii instruction booklet.

Rabbids Channel

By selecting the Rabbids Channel in the Wii Menu, you will access the Rabbid Expo. There is a new theme each week. Fine-tune your Rabbid to fit the theme and then submit it to the Expo.

The submitting period lasts one week, throughout which you can't replace your Rabbid so make sure to send your best Rabbid!

After the entries are closed, you can visit http://rabbids.com/izw to vote for the best-looking Rabbids. The finals then take place on the Wii Channel after one week of web voting.

NINTENDO WI-FI CONNECTION/WIRELESS PLAY

Nintendo Wi-Fi Connection

In order to use the Nintendo WFC, you need the following equipment and setup:

The Things You'll Need

- · Wii console, Wii Remote, Nunchuk.
- · Wii Rabbids Go Home Game Disc.
- · Broadband Internet connection.

Internet connection using wireless LAN (WLAN)

- · Access point, or Nintendo® Wi-Fi USB Connector (sold separately).
- · Broadband Internet Connection, such as DSL or cable.

Internet connection using LAN (Ethernet)

- · Wii LAN Adapter (Ethernet), LAN cable (sold separately).
- · Broadband Internet connection such as broadband router, or cable.

For detailed instructions on connecting to the internet, please refer to the Wii Operations Manual – Channels & Settings (Wii Settings and Data Management).

Wi-Fi Settings

In order to connect to the Internet, you need to set up your connection to Nintendo Wi-Fi Connection. Go to the Wii Menu, choose Wii OPTIONS, then Wii SETTINGS and finally INTERNET. Please refer to the Wii Operations Manual – Channels & Settings (Wii Settings and Data Management).

If You Cannot Connect

If you cannot connect to Nintendo Wi-Fi Connection, error details and an error code will appear on the screen. Please refer to the Troubleshooting section in the Wii Operations Manual – Channels & Settings, or go to support.nintendo.com for more information.

Nintendo Wi-Fi Connection is an online gameplay system provided by Nintendo for people to connect and play games worldwide.

The nickname you use will be seen by others when playing multiplayer games using Nintendo Wi-Fi. Please do not use any nickname that could help identify a user, or that may be offensive to others. Furthermore, it is important that you do your part to keep the Wi-Fi Service friendly. In particular, you may not use a nickname that is inappropriate, unlawful, harmful, harassing, or otherwise objectionable. Please note that inappropriate nicknames will be removed.

To protect your privacy, do not give out personal information such as last name, phone number, date of birth, age, e-mail, or home address when communicating with others.

The Wii Network Services Agreement which governs Wii online game play and sets forth the Wii Privacy Policy is available in the Wii console's System Settings and online at http://www.nintendo.com/consumer/systems/wii/en_na/privacyPolicy.jsp.

To protect your privacy, do not give out personal information such as last name, phone number, birth date, age, school, e-mail or home address when communicating with others.

The End User License Agreement which governs Wii online game play and sets forth the Wii Privacy Policy is available in the Wii console's System Settings and online at support.nintendo.com/wiiprivacy.jsp.

Register Your Game for Insider Access!

It's painless, we swear. Not to mention you'll enjoy all the benefits of registration, including:

- Exclusive first access to in-game content: maps, skins, and downloads
- A wealth of news updates and pre-release game information
- Community involvement through official forums and blogs

- Invitations to join private betas and preview upcoming game demos
- Access to an extensive library of game walkthroughs and help files
- So much more!

Just go to www.ubireg.com to get started.

Thanks,
The Ubisoft Team

Rabbids Go Home™

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Contact Us by Phone: You can also contact us by phone by calling (919) 460-9778. When calling our Technical Support line, please make sure you are able to access the gaming system you are calling about. Our Technical Support representatives are available to help you Monday through Friday from 9am—9pm Eastern Time (excluding holidays). Our support is provided free of charge however long distance charges apply.

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If we determine a return or replacement is necessary:

Please return the product (media only) along with a check or money order (if necessary) for the amount corresponding to your product (see replacement fees below) made payable to Ubisoft, a copy of the receipt, a brief description of the difficulty you are experiencing, including your name, address (no PO boxes), **RMA number**, and phone number to the address below.

Replacement Fees: Our most recent replacement fee schedule is available online. Please visit http://support.ubi.com for an updated price list.

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